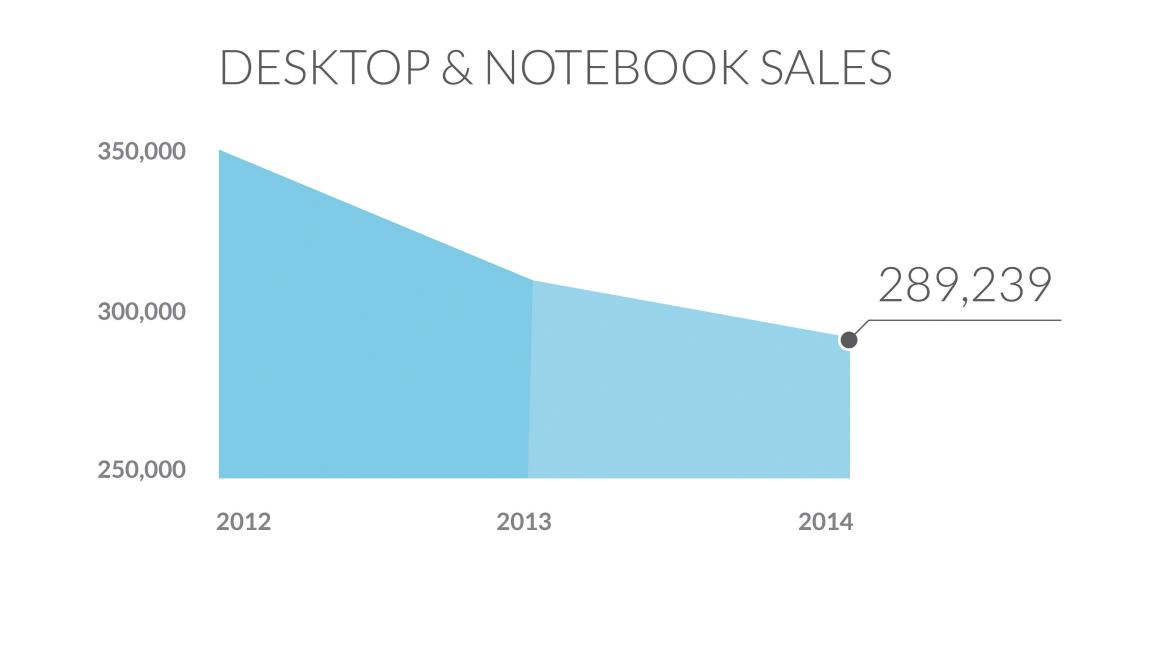
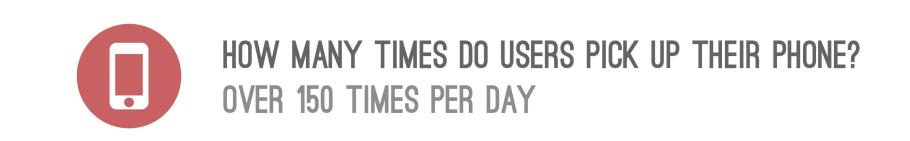
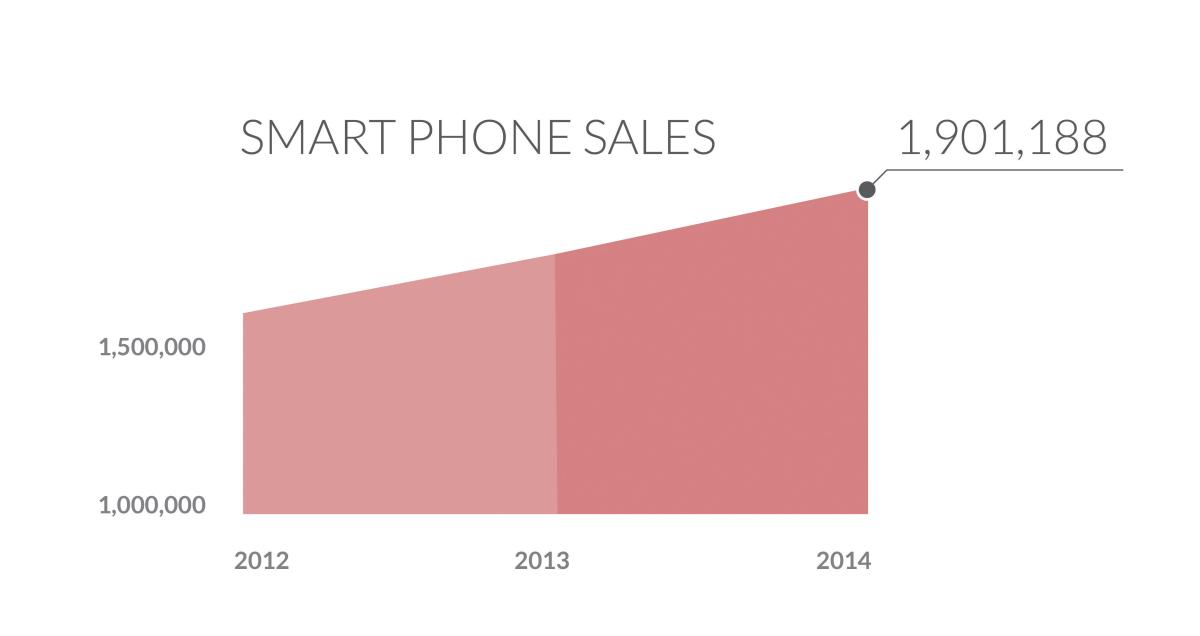
MOBILE & SOCIAL APPLICATIONS

FOR UTILITY CUSTOMER ENGAGEMENT

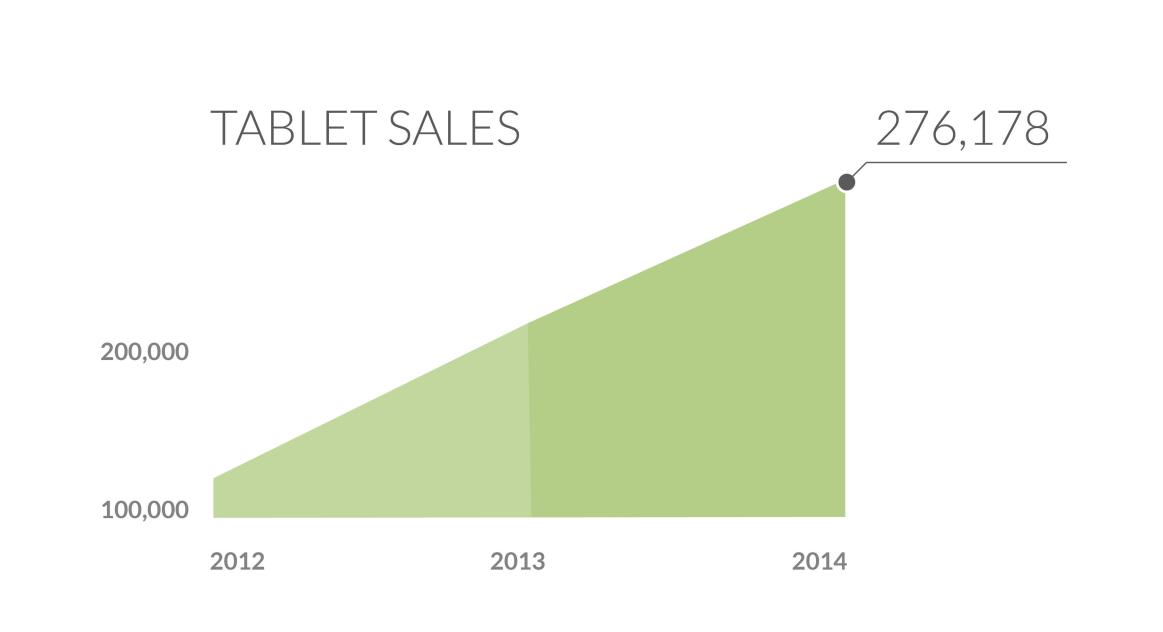
MOBILE IS THE KEY PLATFORM





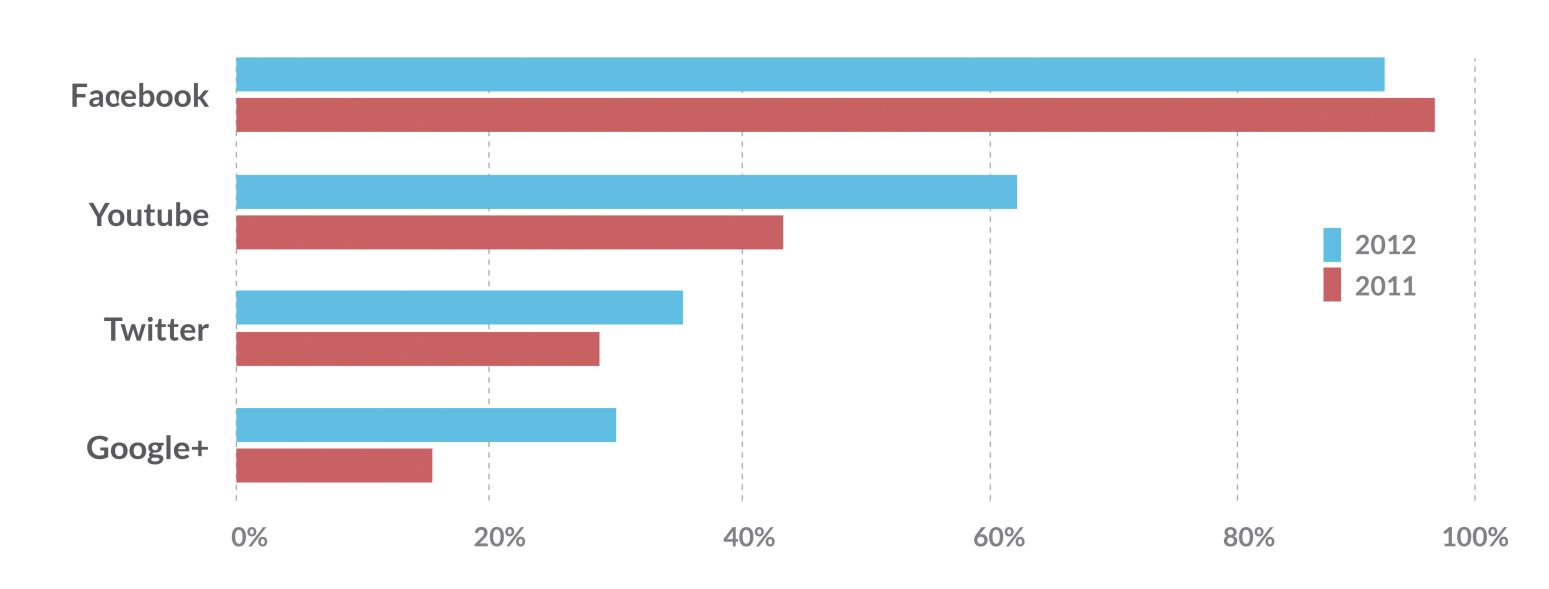






TAPPING INTO SOCIAL MEDIA

WHAT SOCIAL MEDIA DO PEOPLE USE? (2011 & 2012)



WHY PEOPLE USE SOCIAL MEDIA

GAMES

WEATHER

MAPS/SEARCHING

TOP MOBILE ACTIVITIES

SOCIAL MEDIA

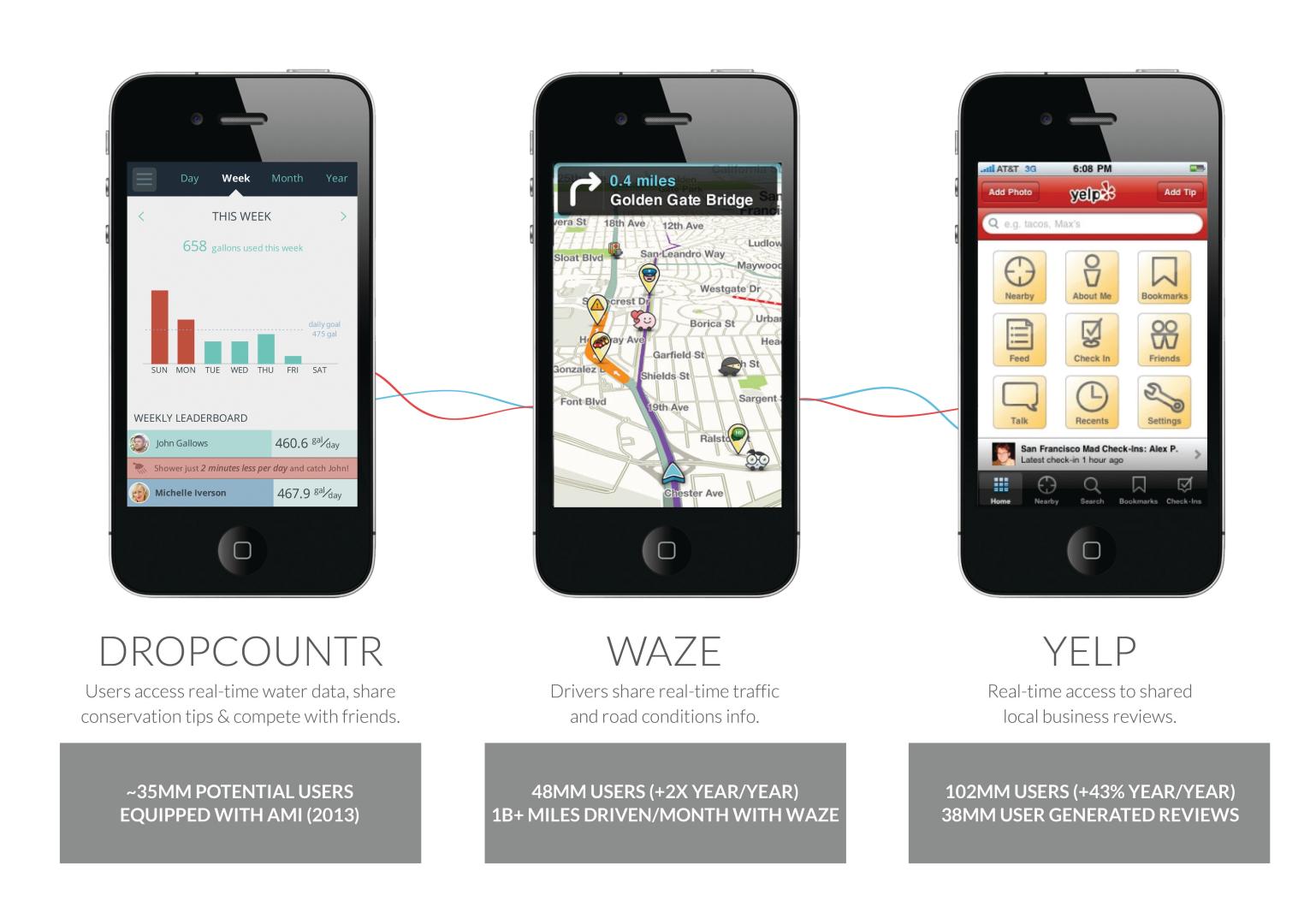
PERSONAL IDENTITY

INFORMATION

ENTERTAINMENT

SOCIAL INTERACTION

BUILDING A COMMUNITY OF USERS



ROBB BARNITT

